A Journey through Diffusions in Control, Inference, and Learning

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From Brownian motion to stochastic diffusions







Brown	Einstein	Wiener	Itô
1827	1905	1920s	1940s



From Brownian motion to stochastic diffusions







stock market



Calculus for diffusions

- **SDE**: stochastic differential equation (dW_t: Brownian motion)



- Itô's lemma

$$df(t, X_t) = \partial_t f dt + \nabla f \cdot \underbrace{(b_t dt + \sigma_t dW_t)}_{dX_t} + \frac{1}{2} \sigma_t^2 \Delta f dt$$

Itô's rule $dW_t = \sqrt{dt} I$

- Fokker-Planck: evolution of marginal distribution $X_t \sim p_t$

$$\partial_t p_t + \nabla \cdot (b_t p_t) - \frac{1}{2} \sigma_t^2 \Delta p_t = 0$$



Outline

- 1) Control: Covariance and distribution control
- 2) Learning: Diffusion models for generative AI
- 3) Inference: Bayesian/MCMC sampling



Control: Covariance and distribution control



Control and optimal transport





Regulate uncertainty & covariance control





move mass from an initial distribution to a target



Distribution control & estimation Ge



Covariance control for linear dynamics



- coupled Riccati equations (with closed-form solution)

$$\begin{aligned} -\dot{\Pi}(t) &= A^{T}\Pi(t) + \Pi(t)A - \Pi(t)BB^{T}\Pi(t) + Q \\ -\dot{H}(t) &= A^{T}H(t) + H(t)A + H(t)BB^{T}H(t) - Q \\ \epsilon\Sigma_{0}^{-1} &= \Pi(0) + H(0), \quad \epsilon\Sigma_{T}^{-1} = \Pi(T) + H(T) \end{aligned}$$

- optimal control $u_t = -B^T \Pi(t) X_t$



Duality in distribution control

Optimal control: $\min_{u} \mathbb{E} \left\{ \int_{0}^{T} \|u_{t}\|^{2} + V_{t}(X_{t}) dt \right\}$ $dX_{t} = f_{t}(X_{t}) dt + g_{t}(u_{t} dt + \sqrt{\epsilon} dW_{t})$ $X_{0} \sim \rho_{0}, \quad X_{T} \sim \rho_{T}$ Duality between control & inference: $\mathbb{E}\{\int_0^T \frac{1}{2\epsilon} ||u_t||^2\} = H_{\mathcal{P}^0}(\mathcal{P}^u)$ $H_{\mathcal{P}^0}(\mathcal{P}^u) := \int d\mathcal{P}^u \log \frac{d\mathcal{P}^u}{d\mathcal{P}^0}$

Covariance control & uncertainty regulation:

- Control of miniature systems
- Gaussian Inference for motion planning
- Probabilistic MPC

Distribution control & estimation:

- Swarm formation control
- Mean field game/control
- Estimation with aggregate observation



Learning: Diffusion models for generative AI



Generative modeling

Model a data distribution and generate new samples from it



Samples from a Data Distribution





Kreis et al 22



Neural Network



- Generative adversarial network (GAN)
- Variational auto-encoder (VAE)
- Autoregressive model
- Normalizing flow
- Diffusion model (DM)



Diffusion models



text-to-image: Imagen



inverse problems: inpainting



PDE solver

"Put ketchup in the strainer"





"Take soup can out of the plate"



Text2Im Models









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data augmentation for robot learning: CACTI

Diffusion models as forward/backward diffusions

- Forward process (data to Gaussian) modeled by SDE

$$\mathrm{d}X_t = f_t X_t \mathrm{d}t + g_t \,\mathrm{d}W_t, \quad q(X_{[0,T]})$$

 $X_0 \sim \text{data}, \quad X_T \sim \text{Gaussian}$ Variance preserving (VP) SDE: $f_t = \frac{1}{2} \frac{d \log \alpha_t}{dt}, \quad g_t = \sqrt{-\frac{d \log \alpha_t}{dt}}$

- Reverse/Backward process (Gaussian to data)

$$\mathrm{d}X_t = f_t X_t \mathrm{d}t - g_t^2 s_\theta(X_t, t) \mathrm{d}t + g_t \mathrm{d}W_t, \quad p_\theta(X_{[0,T]})$$



Denoising score matching

Match p_{θ} and q: $\min_{\theta} H_{p_{\theta}}(q)$

Ideal solution: score

$$s(x,t) = \nabla \log q_t(x)$$
, where $X_t \sim q_t(x)$

Reduce to regression (not trainable)

$$\min_{\theta} \mathbb{E}_t \mathbb{E}_{X_t \sim q_t} \| s_{\theta}(X_t, t) - \nabla \log q_t(X_t) \|^2$$

Denoising score matching

$$\min_{\theta} \mathbb{E}_t \mathbb{E}_{X_0 \sim q_0} \mathbb{E}_{X_t \sim q_t(X_t|X_0)} \| s_{\theta}(X_t, t) - \nabla \log q_t(X_t|X_0) \|^2$$

key: distribution $q_t(X_t|X_0)$ of X_t conditional on X_0 is Gaussian



Sampling from diffusion models

Reverse/Backward process (Gaussian to data)

 $dX_t = f_t X_t dt - g_t^2 s_\theta(X_t, t) dt + g_t dW_t, \quad X_T \text{ is Gaussian}$ Euler-Maruyama discretization $\epsilon_t \sim \mathcal{N}(0, I)$

$$X_{t-\Delta t} = X_t - [f_t X_t - g_t^2 s_{\theta}(X_t, t)] \Delta t + g_t \sqrt{\Delta t} \epsilon_t$$



generating high-quality samples requires 100-4000 steps/NFEs

NFE: number of function evaluation Georgia



Fast sampling from diffusion models

3 strategies for acceleration:

- 1. Design better numerical/discretization scheme
- 2. Parallelize diffusion models
- 3. Make the forward diffusion more powerful



DEIS: Acceleration via better discretization scheme - the most efficient (training-free) sampling algorithm for DMs



Probability flow ODE

Assume accurate score estimation $(X_t \sim q_t)$

 $s_{\theta}(x,t) = \nabla \log q_t(x)$

Backward SDE

$$\mathrm{d}X_t = [f_t X_t \mathrm{d}t - g_t^2 \, s_\theta(X_t, t)] \mathrm{d}t + g_t \mathrm{d}W_t$$

Probability flow ODE

$$\dot{X}_t = f_t X_t - \frac{1}{2} g_t^2 \, s_\theta(X_t, t)$$

SDE and ODE share the same marginal distributions $X_t \sim q_t$

Based on Fokker-Planck equation

SDE:
$$\partial_t q_t + \nabla \cdot (q_t (f_t x - g_t^2 \nabla \log q_t)) + \frac{1}{2} g_t^2 \Delta q_t = 0$$

ODE: $\partial_t q_t + \nabla \cdot (q_t (f_t x - \frac{1}{2} g_t^2 \nabla \log q_t)) = 0$
Song et al 21

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Semi-linear ODE

Euler discretization

$$X_{t-\Delta t} = X_t - [f_t X_t - \frac{1}{2}g_t^2 s_\theta(X_t, t)]\Delta t$$

Drawback: $f_t X_t - \frac{1}{2}g_t^2 s_\theta(X_t, t)$ changes fast as *t* varies, inducing large discretization error

Observation:

$$\dot{X}_t = f_t X_t - \frac{1}{2} g_t^2 s_\theta(X_t, t)$$

is semi-linear

Idea: ODE as a linear control system with input $u_t = s_{\theta}(X_t, t)$

$$\dot{X}_t = f_t X_t - \frac{1}{2} g_t^2 u_t$$



Diffusion exponential integrator sampler (DEIS)

Solution is of the form

$$X_{t-\Delta t} = \Phi(t-\Delta t,t)X_t + \int_t^{t-\Delta t} \Phi(t-\Delta t,\tau) \frac{g_{\tau}^2}{2} s_{\theta}(X_{\tau},\tau) d\tau$$

transition matrix $\Phi(t, r) = \exp[\int_r^t f_\tau d\tau]$ can be calculated easily

- zero-order hold: approximate u_{τ} by a constant over $[t \Delta t, t]$
- Exponential integrator over $[t \Delta t, t]$

$$X_{t-\Delta t} = \underbrace{\Phi(t-\Delta t,t)}_{coefficients} X_t + \underbrace{\int_t^{t-\Delta t} \Phi(t-\Delta t,\tau) \frac{g_{\tau}^2}{2} d\tau}_{coefficients} s_{\theta}(X_t,t)$$

- Multi-step method: extrapolate $s_{\theta}(X_{\tau}, \tau)$ with polynomials

generate high-quality samples within 10 steps/NFEs



DEIS vs existing methods





Reorientation for object manipulation



Inference: Bayesian/MCMC sampling



Markov chain Monte Carlo sampling



- Uncertainty quantification
- Estimation, filtering
- Reliability analysis
- Design optimization
- Molecular dynamics



P. Diaconis (2009), "The Markov chain Monte Carlo revolution":

...asking about applications of Markov chain Monte Carlo (MCMC) is a little like asking about applications of the quadratic formula... you can take any area of science, from hard to social, and find a burgeoning MCMC literature specifically tailored to that area.



Sampling and optimization

Given a target function $f : \mathbb{R}^d \to \mathbb{R}$

Optimization: Output an (approximate) minimizer of f Sampling: Output (approximate) samples from the target density $\pi \propto \exp(-f)$

Sampling is an optimization over the manifold of probability distributions $\mathcal{P}(\mathbb{R}^d)$

 $\min_{\mu \in \mathcal{P}} H_{\pi}(\mu) = \int \mathrm{d}\mu \log \frac{\mathrm{d}\mu}{\mathrm{d}\pi}$

these connections furnish new algorithms and theory for sampling



Langevin diffusion

Basic approach to sampling: discretize Langevin diffusion

$$dX_t = \underbrace{-\nabla f(X_t) dt}_{\text{gradient flow}} + \underbrace{\sqrt{2} dW_t}_{\text{Brownian motion}}, \quad X_0 \sim \mu_0$$

which has π as stationary distribution

 $X_t \sim \mu_t \to \pi \propto \exp(-f)$

Langevin diffusion is the gradient flow

of the KL divergence $\mu \mapsto H_{\pi}(\mu)$

over the Wasserstein space $(\mathcal{P}(\mathbb{R}^d), W_2)$

Jordan, Kinderlehrer, Otto 98

Fast convergence rates under mild assumptions



Discretization of Langevin diffusion

Langevin Monte Carlo (Euler-Maruyama discretization) $x_{k+1} = x_k - \eta \nabla f(x_k) + \sqrt{2\eta} \epsilon_k, \quad \epsilon_k \sim \mathcal{N}(0, I_d)$ asymptotic bias: $x_k \sim \mu_k \rightarrow \mu_\infty \neq \pi$, low accuracy

Is there any better discretization scheme for Langevin diffusion?

Proximal point method in optimization:

$$x_{k+1} = \operatorname{prox}_{\eta f}(x_k)$$

proximal operator

$$\operatorname{prox}_{\eta f}(y) := \operatorname{argmin}_{x \in \mathbb{R}^d} \left\{ f(x) + \frac{1}{2\eta} \|x - y\|^2 \right\}$$



Proximal sampler

Augment the target density by

$$\pi^{XY}(x,y) \propto \exp\left(-f(x) - \frac{1}{2\eta} \|x - y\|^2\right)$$

Lee, Shen, Tian 21

Algorithm (Gibbs sampling):

- 1. Draw $y_k \sim \pi^{Y|X=x_k} = \mathcal{N}(x_k, \eta I_d)$
- 2. Draw $x_{k+1} \sim \pi^{X|Y=y_k}$

unbiased algorithm

Restricted Gaussian oracle (RGO) for a fixed y (η : stepsize)

$$\pi^{X|Y=y}(x) \propto \exp\left(-f(x) - \frac{1}{2\eta} \|y - x\|^2\right)$$

Proximal operator for sampling



Proximal sampler

Questions to answer:

- 1. How fast does the proximal sampler converge?
- 2. How to implement the RGO efficiently?



Assumptions on the target $\pi \propto \exp(-f)$





Convergence of the proximal sampler

Proximal sampler

- 1. Draw $y_k \sim \pi^{Y|X=x_k} = \mathcal{N}(x_k, \eta I_d)$
- 2. Draw $x_{k+1} \sim \pi^{X|Y=y_k}$

Let ρ_k^X denote the law of the iterates, i.e., $x_k \sim \rho_k^X$

1. [Lee, Shen, Tian 21] α -strong convexity of $f \implies$

$$W_2^2(\rho_k^X,\pi) \le \frac{1}{(1+\alpha\eta)^{2k}} W_2^2(\rho_0^X,\pi)$$

Compare with optimization: if f is α -strongly convex

$$\|\operatorname{prox}_{\eta f}(x) - x^{\star}\|^{2} \le \frac{1}{(1 + \alpha \eta)^{2}} \|x - x^{\star}\|^{2}$$



Convergence of the proximal sampler

Theorem (C., Chewi, Salim, Wibisono 22): 2. convexity of $f \implies$ $H_{\pi}(\rho_k^X) \le \frac{1}{kn} W_2^2(\rho_0^X, \pi)$ 3. α -LSI \implies $H_{\pi}(\rho_k^X) \le \frac{1}{(1+\alpha n)^{2k}} H_{\pi}(\rho_0^X)$ 4. α -PI \Longrightarrow $\chi^2_{\pi}(\rho^X_k) \le \frac{1}{(1+\alpha n)^{2k}} \chi^2_{\pi}(\rho^X_0)$



Approximate rejection sampling for RGO

RGO: given y, sample from

$$\exp(-f_{\eta}^{y}(x)) := \exp\left(-f(x) - \frac{1}{2\eta} \|y - x\|^{2}\right)$$

larger η : faster convergence, smaller η : exp $(-f_{\eta}^{y}(x))$ closer to Gaussian

Algorithm 1 Approximate Rejection Sampling for RGO

1. Solve
$$x_y = \operatorname{argmin}[f(x) + \frac{1}{2\eta} ||y - x||^2]$$

2. Define $\hat{f}(x) = f(x) - \langle \nabla f(x_y), x \rangle$
3. Generate sample $X, Z \sim \mathcal{N}(x_y, \eta I_d)$
4. Generate sample $U \sim \mathcal{U}[0, 1]$
5. If

$$U \le \frac{1}{2} \exp(\hat{f}(Z) - \hat{f}(X))$$

then accept/return X; otherwise, reject X and go to step 3



RGO with $\mathcal{O}(1)$ complexity

Assumption 1: f(x) is *L*-smooth

 $\|\nabla f(u) - \nabla f(v)\| \le L \|u - v\|, \quad \forall u, v \in \mathbb{R}^d$

Theorem (Fan, Yuan, C. 23): Under Assumption 1, suppose

$$\eta \le \frac{C}{Ld^{1/2}\log(1/\delta)}$$

for some small constant *C* and accuracy δ , then Algorithm 1 returns a sample that has δ total variation distance to the distribution $\exp\left(-f(x) - \frac{1}{2\eta} ||y - x||^2\right)$, and it accesses only $\mathcal{O}(1)$ queries of *f* and its gradient in expectation



State of the art complexity bounds

Theorem (Fan, Yuan, C. 23): Suppose f is L-smooth. With $\eta \simeq 1/(Ld^{1/2})$, the proximal sampler with RGO by Algorithm 1 has complexity bound

 $\tilde{\mathcal{O}}\left(\frac{Ld^{1/2}}{\alpha}\right)$

to achieve ϵ error to $\pi \propto \exp(-f)$ in total variation, if either f is α -strongly convex or π satisfies α -LSI. Each iteration needs $\mathcal{O}(1)$ queries of f and its gradient

Existing best results:

Strongly log-concave: [Wu, Schmidler, Chen 22] $\tilde{O}\left(\frac{Ld^{3/2}}{\alpha}\right)$







Diffusion is a powerful tool in science and engineering

- 1. Control: a novel paradigm for stochastic control
- 2. Learning: an efficient algorithm for diffusion models
- 3. Inference: a fast method for MCMC sampling



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